

INSTRUMENTATION

The following instrumentation is required for all three works in *The Grand Ledge Triptych*. In total, 7-9 percussion players (including timpani) will be needed:

2 FLUTES (*Splendid Ridges*, 1 part + shared with Oboe)

2 OBOES (*Splendid Ridges*, 1 part + shared with Flute; *Seven Islands*, 1 part)

BASSOON

2 B \flat CLARINETS (*Splendid Ridges*, 1 part)

B \flat BASS CLARINET

--An additional B-flat Clarinet may be substituted for this part if necessary--

2 ALTO SAXOPHONES (*Splendid Ridges*, 1 part)

TENOR SAXOPHONE

BARITONE SAXOPHONE

4 B \flat TRUMPETS (*Splendid Ridges*, 1 part; *Seven Islands*, 3 parts; *Comets Ablaze!*, 4 parts)

2 HORNS (*Splendid Ridges*, 1 part)

3 TROMBONES (*Splendid Ridges*, 2 parts)

EUPHONIUMS (*Splendid Ridges* + *Seven Islands*, 1 part; *Comets Ablaze!*, 2 parts)

---B.C. and T.C. parts are provided---

TUBAS [at least two players required]

TIMPANI (4 drums)

PERCUSSION [6-8 players required]:

-- *Splendid Ridges* – 4 aux. perc. parts (5 players), 2 OPTIONAL mallet perc. parts (2 players)

[5-7 players total]

--*Seven Islands* – 4 aux. perc. parts (4 players), 4 OPTIONAL mallet perc. parts (4 players)

[4-8 players total]

--*Comets Ablaze!* – 5 aux. perc. parts (6 players), 1 OPTIONAL mallet perc. part (2 players)

[6-7 players total]

PIANO (*Seven Islands* only – OPTIONAL)

HARP (*Seven Islands* only – OPTIONAL)

For specific instrumentation lists required for each piece, please refer to each score separately.

PERCUSSION LIST

Timpani (4 drums)

Splendid Ridges

Suspended Cymbal
Tenor Drum (or Large Tom)
Surdo Drum (or Large Tom)
Tam-Tam
Bass Drum
Glockenspiel [optional]
Chimes [optional]

Seven Islands

Vibraphone [optional]
Glockenspiel [optional]
Marimba (4.3-octave) [optional]
Crotales (bow needed) [optional]
Suspended Cymbal
Ocean Drum [optional but preferred; see the piece's Performance Notes for more details]
Crash Cymbals
Triangle
Bass Drum

Comets Ablaze!

Marimba (4.3-octave) [optional]
Glockenspiel [optional]
Xylophone [optional]
Vibraphone [optional]
Crotales [optional]
Chimes [optional]
High Wood Block
Triangle
Tambourine
DRUMS WORKSHOP (Small Bass Drum, 4 Tom-Toms, 2 Bongos)
Suspended Cymbal
CYMBALS WORKSHOP (Hi-Hat, China, Crash, Splash)
Brake Drum
Tam-Tam (2 triangle beaters needed)
Whip
Crash Cymbals
Snare Drum
Bass Drum

FULL LIST

Suspended Cymbal
Tenor Drum (or Large Tom)
Surdo Drum (or Large Tom)
Tam-Tam (2 triangle beaters needed)
Bass Drum
Glockenspiel [optional]
Chimes [optional]
Vibraphone [optional]
Marimba (4.3-octave) [optional]
Crotales (bow needed) [optional]
Ocean Drum [optional but preferred; see the piece's Performance Notes for more details]
Crash Cymbals
Triangle
Xylophone [optional]
Chimes [optional]
High Wood Block
Tambourine
DRUMS WORKSHOP (Small Bass Drum, 4 Tom-Toms, 2 Bongos)
CYMBALS WORKSHOP (Hi-Hat, China, Crash, Splash)
Brake Drum
Whip
Snare Drum