

INSTRUMENTATION

The following part instrumentation is required for all three works in *The Grand Ledge Triptych*. In total, 7-9 percussion players (including timpani) will be needed:

SPLENDID RIDGES: 5 parts

SEVEN ISLANDS: 6 parts

COMETS ABLAZE!: 6 parts

For a suggested instrumentation list, please view each score separately.

ADDITIONAL INSTRUMENTS IF AVAILABLE

All additional instruments are optional.

Piano (*Splendid Ridges, Seven Islands*)

Harp (*Seven Islands*)

Keyboard Synthesizer (*Seven Islands*)

Acoustic Guitar (*Seven Islands*)

PERCUSSION

Please review all optional and required parts in the full list on the next page.

TIMPANI (4 drums)

PERCUSSION [6-8 players required]:

-- *Splendid Ridges* – 4 aux. parts (5 players), 2 mallet parts (2 players)

[5-7 players total]

--*Seven Islands* – 4 aux. parts (4 players), 4 mallet parts (4 players)

[4-8 players total]

--*Comets Ablaze!* – 5 aux. parts (6 players), 1 mallet part (2 players)

[6-7 players total]

FULL SET CONTENTS

The following materials are provided:

- 11x17 Full Score: Transposed, based on the suggested instrumentation provided
- 8.5x11 Small Score: Concert Pitch/IN C, for study and rehearsal purposes
- All Main Parts, based on the suggested instrumentation provided
- All Additional Instrument and Percussion parts
- String Parts (based on the main parts for each of the three pieces)
 - The string part instrumentation provided for each piece is exact. If any of the string parts are doubled, follow all guidelines indicated in each piece, as written and at your discretion. If only one player is available to cover a specific string part, the top line of every divisi passage is preferred. Bowings are provided for *Splendid Ridges* only; bowings for *Seven Islands* and *Comets Ablaze!* (and any revisions for *Splendid Ridges*) should be determined by conductor and concertmaster before rehearsals and performance.
- BACKING TRACKS (*Splendid Ridges, Comets Ablaze!*)
 - Please review the spec sheets provided for each piece for suggestions on operating the provided backing tracks for rehearsal and performance.

PERCUSSION LIST

Timpani (4 drums)*

Splendid Ridges

Suspended Cymbal^
Tenor Drum (or Large Tom)**
Surdo Drum (or Large Tom)**
Tam-Tam**
Bass Drum**
Glockenspiel^
Chimes^

Seven Islands

Vibraphone^
Glockenspiel^
Marimba (4.3-octave)^
Crotales (bow needed)^
Suspended Cymbal**
Ocean Drum [see the piece's Performance Notes for more details]**
Crash Cymbals**
Triangle^
Bass Drum^

Comets Ablaze!

Marimba (4.3-octave)^
Glockenspiel^
Xylophone^
Vibraphone^
Crotales^
Chimes^
High Wood Block*
Triangle^
Tambourine^
DRUMS WORKSHOP (Small Bass Drum, 4 Tom-Toms, 2 Bongos)*
Suspended Cymbal*
CYMBALS WORKSHOP (Hi-Hat, China, Crash, Splash)*
Brake Drum*
Tam-Tam (2 triangle beaters needed)*
Whip^
Crash Cymbals^
Snare Drum^
Bass Drum^

***REQUIRED**

****strongly encouraged for performance**

^entirely optional

FULL LIST

REQUIRED

Timpani (4 drums), High Wood Block, DRUMS WORKSHOP (Small Bass Drum, 4 Tom-Toms, 2 Bongos), Suspended Cymbal, CYMBALS WORKSHOP (Hi-Hat, Crash, China, Splash), Brake Drum, Tam-Tam (2 triangle beaters needed)

STRONGLY ENCOURAGED

Tenor Drum (or Large Tom), Surdo Drum (or Large Tom), Bass Drum, Ocean Drum, Crash Cymbals

ENTIRELY OPTIONAL

Glockenspiel, Chimes, Vibraphone, Marimba (4.3-octave), Crotales (bow needed), Xylophone, Triangle, Tambourine, Whip, Snare Drum